

Intro to Theory of Computation

CS
464

LECTURE 19

Last time

- Reductions
- Mapping reductions

Today

- Mapping reductions
- Computation history method

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Mapping Reductions

Mapping reductions

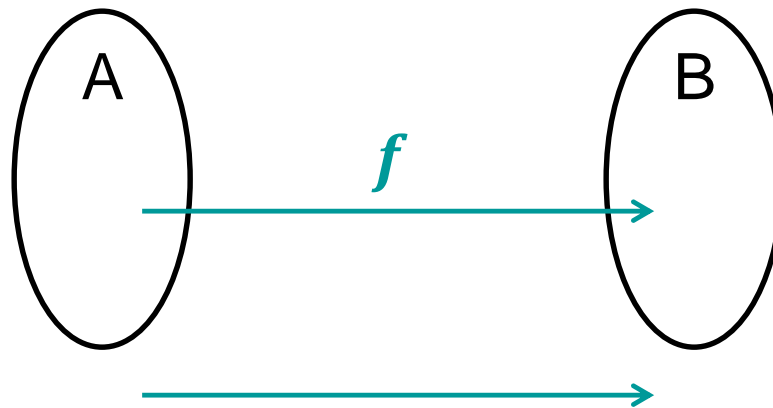
Given languages A and B ,

$$A \leq_m B$$

if there is a computable function f ,

such that for all strings w ,

$$w \in A \text{ iff } f(w) \in B.$$



Using mapping reductions to prove decidability

Theorem. If $A \leq_m B$ and B is decidable, then A is decidable.

Proof: Let M be a decider for B and f be a mapping reduction from A to B .

Construct a decider for A :

“On input w :

1. Compute $f(w)$.
2. Run M on $f(w)$.
3. If it accepts, **accept**. O.w. **reject**.”

Using mapping reductions to prove **und**ecidability

Theorem. If $A \leq_m B$ and B is decidable, then A is decidable.

Corollary. If $A \leq_m B$ and A is **und**ecidable, then B is **und**ecidable.

Example: If $A_{\text{TM}} \leq_m B$, then B is **und**ecidable.

Using mapping reductions to prove recognizability

Theorem. If $A \leq_m B$ and B is Turing-recognizable, then A is Turing-recognizable.

Proof: Let M be a **TM that recognizes B** and f be a mapping reduction from A to B .

Construct a **TM that recognizes A** :

“On input w :

1. Compute $f(w)$.
2. Run M on $f(w)$.
3. If it accepts, **accept**. O.w. **reject**.”

Using mapping reductions to prove **un**recognizability

Theorem. If $A \leq_m B$ and B is Turing-recognizable, then A is Turing-recognizable.

Corollary. If $A \leq_m B$ and A is **un**recognizable, then B is **un**recognizable.

Example: If $\overline{A_{\text{TM}}} \leq_m B$, then B is **un**recognizable.

I-clicker question (frequency: AC)

If $\bar{A} \leq_m \bar{B}$, we can conclude that

- A. $A \leq_m B$
- B. $B \leq_m A$
- C. $\bar{A} \leq_m B$
- D. $\bar{B} \leq_m A$
- E. None of the above.

Old proof that EQ_{TM} is undecidable

$EQ_{TM} = \{ \langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs, } L(M_1) = L(M_2) \}$

Proof: Suppose to the contrary that EQ_{TM} is decidable, and let R be a TM that decides it.

We construct TM S that decides A_{TM} .

$S =$ `` On input $\langle M, w \rangle$, where M is a TM and w is a string:

1. Construct TMs M', M'' .

$M' =$ `` On input x ,

1. Ignore the input.
2. Run TM M on input w .
3. If it accepts, **accept.**”

$M'' =$ `` **Accept.**”

2. Run TM R on input $\langle M', M'' \rangle$.

3. If it accepts, **accept.** O.w. **reject.**”

$$A_{TM} \leq_m EQ_{TM}$$

Proof: The following TM computes the reduction:

F = `` On input $\langle M, w \rangle$, where M is a TM and w is a string:

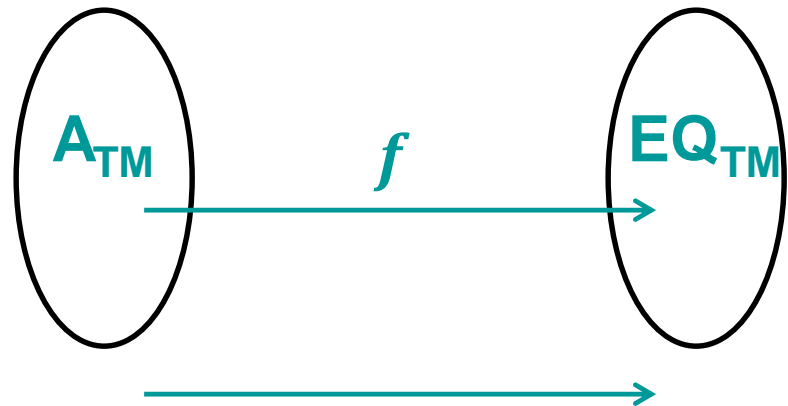
1. Construct TMs M', M'' .

$M' =$ `` On input x ,

1. Ignore the input.
2. Run TM M on input w .
3. If it accepts, **accept.**''

$M'' =$ `` **Accept.**''

2. **Output** $\langle M', M'' \rangle$.



Conclusions from $A_{TM} \leq_m EQ_{TM}$

1. Since A_{TM} is undecidable, so is EQ_{TM}

2. $\overline{A_{TM}} \leq_m \overline{EQ_{TM}}$

Since $\overline{A_{TM}}$ is unrecognizable, so is $\overline{EQ_{TM}}$

Prove that $\overline{\text{EQ}}_{\text{TM}}$ is unrecognizable

Proof: We give a mapping reduction $\overline{A}_{\text{TM}} \leq_m \text{EQ}_{\text{TM}}$

The following TM computes the reduction:

F = `` On input $\langle M, w \rangle$, where M is a TM and w is a string:

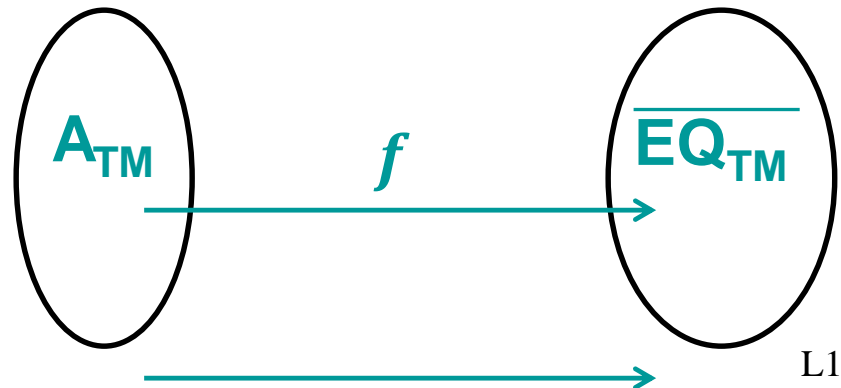
1. Construct TMs M', M'' .

$M' =$ `` On input x ,

1. Ignore the input.
2. Run TM M on input w .
3. If it accepts, **accept.**``

$M'' =$ `` **Reject.**``

2. **Output** $\langle M', M'' \rangle$.



Problems in language theory

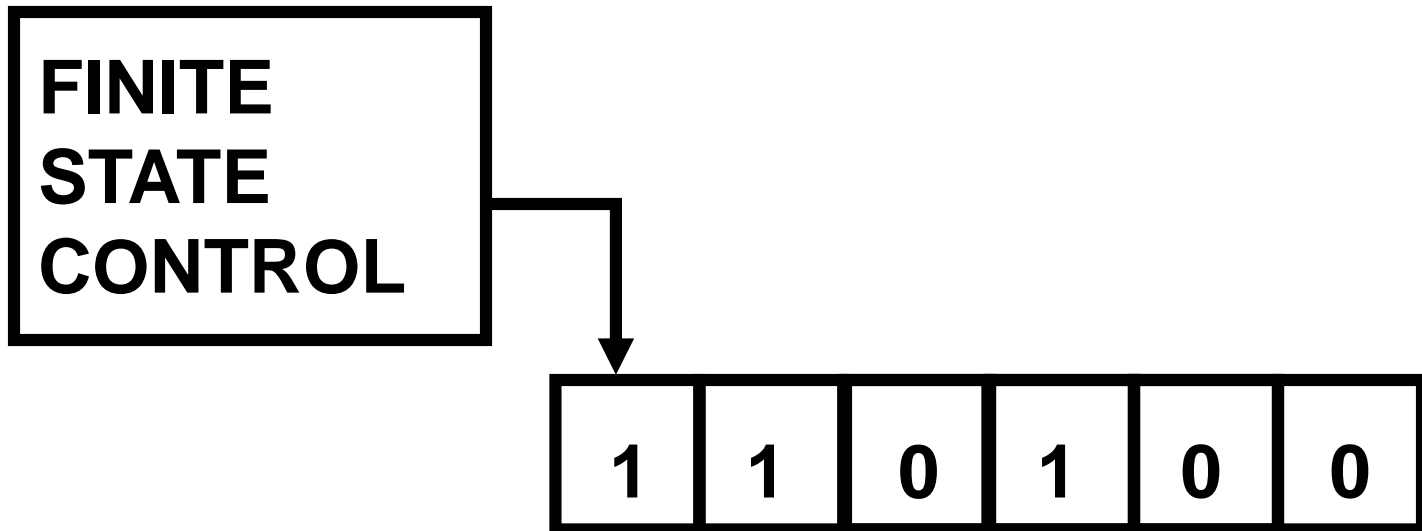
A_{DFA} decidable	A_{CFG} decidable	A_{TM} undecidable
E_{DFA} decidable	E_{CFG} decidable	E_{TM} undecidable
EQ_{DFA} decidable	EQ_{CFG} ?	EQ_{TM} undecidable

Proving undecidability for languages that do not involve TM descriptions

Computation history method

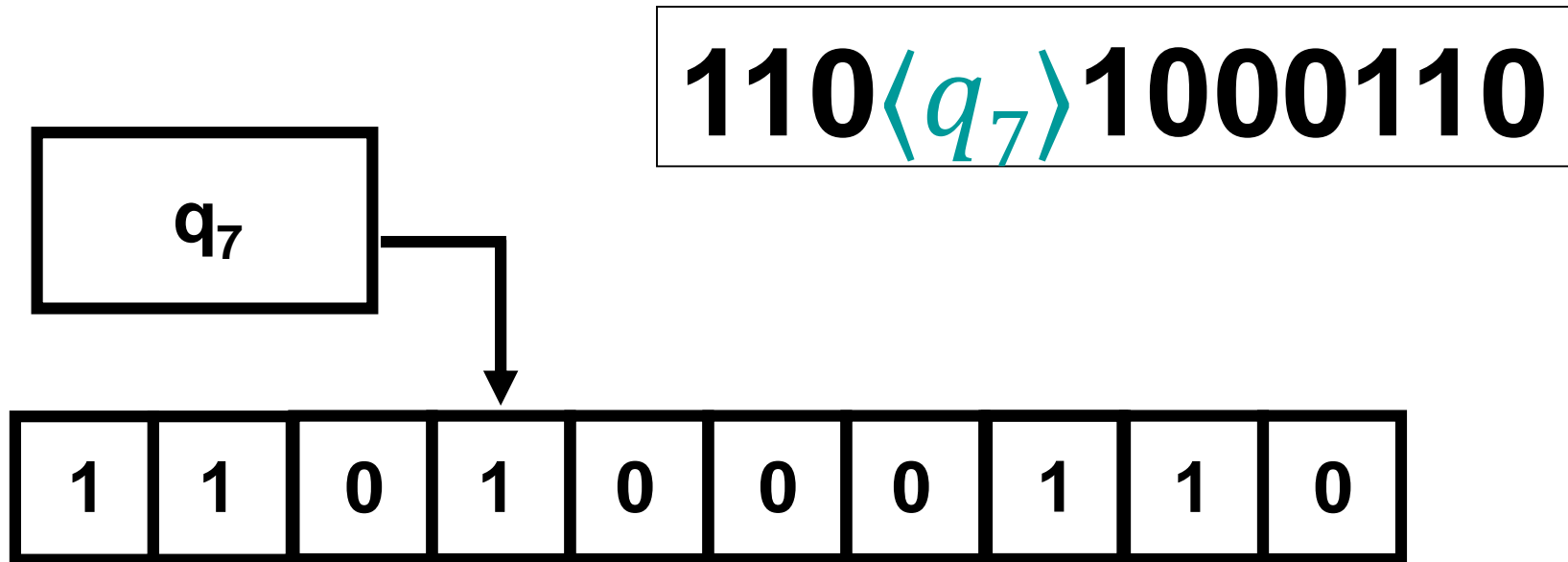
A linear bounded automaton (LBA)

A **linear bounded automaton (LBA)** is a TM variant that has bounded tape, with the number of tape squares equal to the size of the input.



Configurations

A **configuration** of an LBA is a setting of state, head position and tape contents.



How many distinct configurations does an LBA have if it has q states, g symbols in tape alphabet, and the tape of length n ?

- A. qgn
- B. $q + g + n$
- C. qg^n
- D. qng^n
- E. None of the above.

Prove that A_{LBA} is decidable

$A_{LBA} = \{ \langle B, w \rangle \mid B \text{ is an LBA that accepts string } w \}$

Idea: Given $\langle B, w \rangle$, simulate B on w .

If it halts, we know the answer.

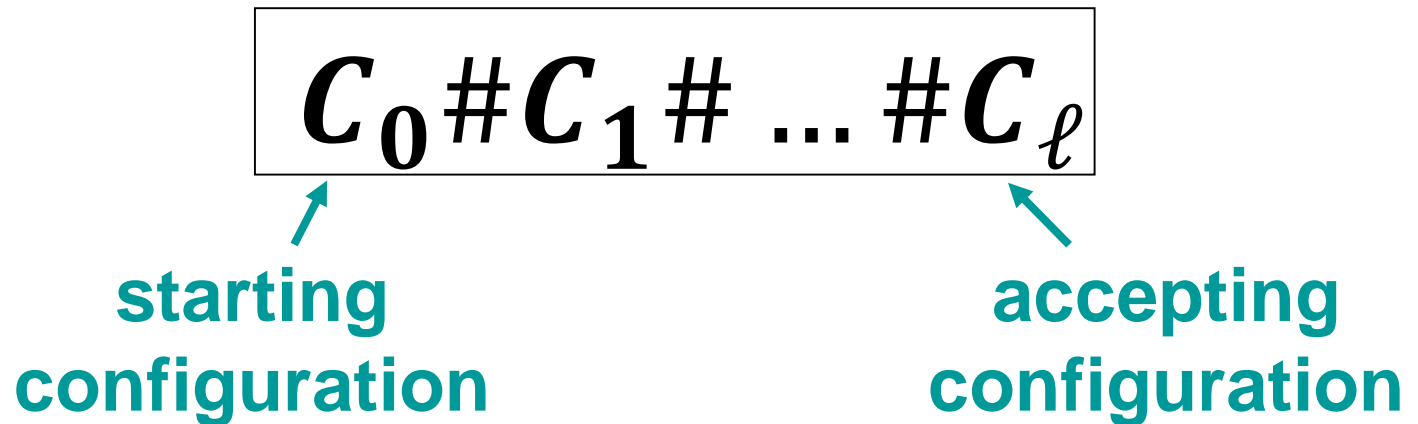
If it loops, we can detect because B repeats a configuration.

S = “ On input $\langle B, w \rangle$, where B is an LBA and w is a string:

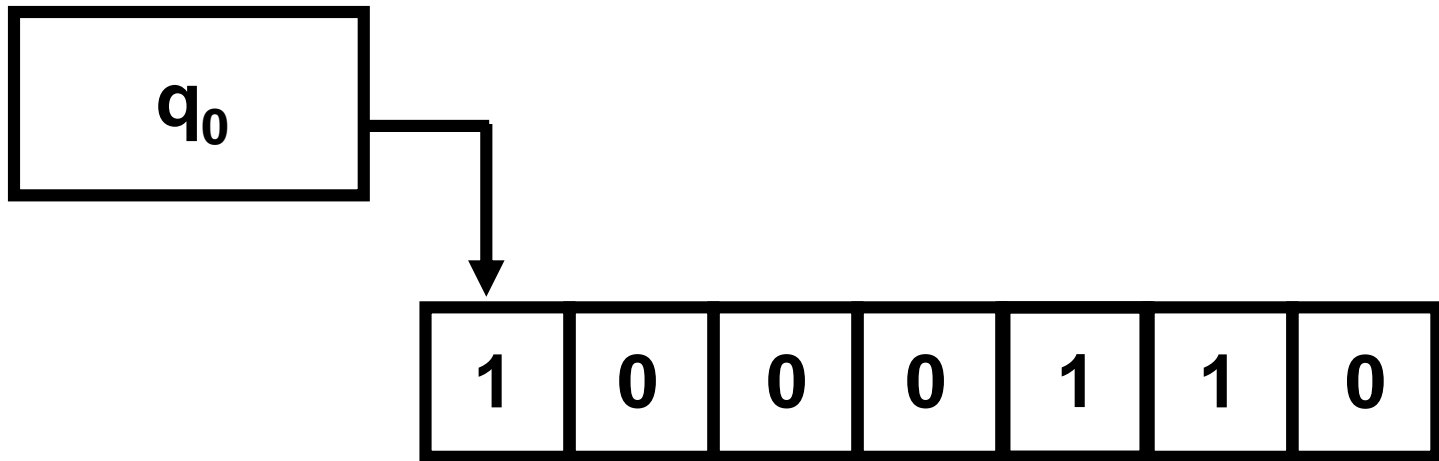
1. Simulate B on w for qng^n steps.
2. If it accepts, **accept**.
3. If it rejects or does not halt, **reject**.”

Computation history

An **accepting computation history** for a TM M on input w is a sequence of configurations entered by M on input w :

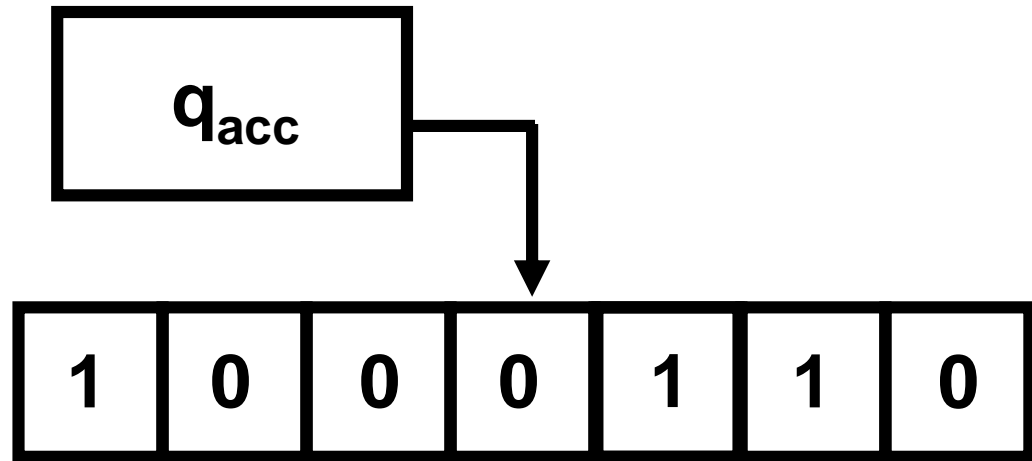


Starting configuration



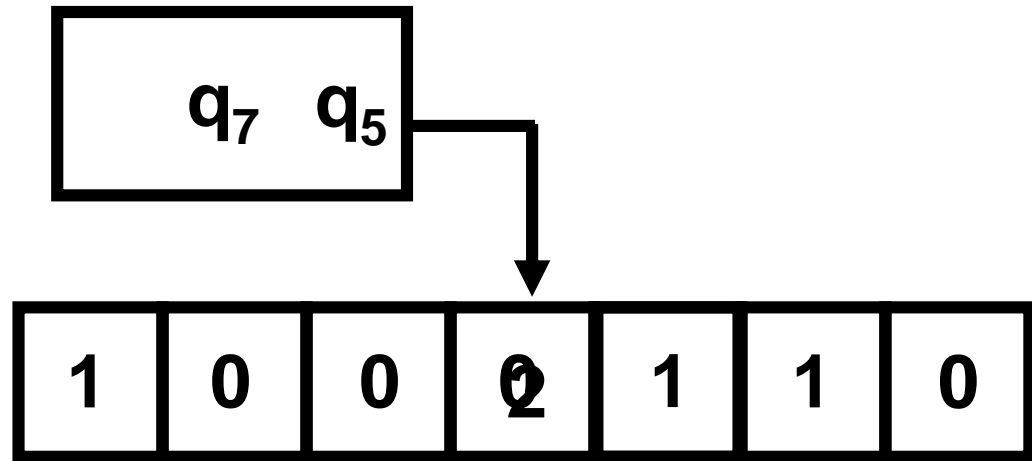
$$C_0 = \langle q_0 \rangle \mathbf{w}$$

Accepting configuration



$$C_\ell = \dots \langle q_{acc} \rangle \dots$$

Each C_{i+1} legally follows from C_i



$$C_i = 1\ 0\ 0\ \langle q_7 \rangle\ 0\ 1\ 1\ 0$$

$$C_{i+1} = 1\ 0\ 0\ 2\ \langle q_5 \rangle\ 1\ 1\ 0$$

LBAAs can check computation histories of TMs

Given a TM M and a string w , we can construct an LBA that checks whether its input is the **accepting computation history** of M on w .

Prove that E_{LBA} is undecidable

$E_{LBA} = \{ \langle B \rangle \mid B \text{ is a LBA and } L(B) = \emptyset \}$

Proof: Suppose to the contrary that TM R decides E_{LBA} . We construct TM S that decides A_{TM} .

$S =$ `` On input $\langle M, w \rangle$, where M is a TM and w is a string:

1. Construct an LBA B from M and w :

$B =$ `` On input x ,

*Accept if $x = C_0 \# \dots \# C_\ell$ is the **accepting computation history** of M on w :*

1. C_0 is the starting configuration of M on w
2. Each C_{i+1} legally follows from C_i
3. C_ℓ is an accepting configuration for M ``

2. Run TM R on input $\langle B \rangle$.

3. If it rejects, **accept**. O.w. **reject**.”