

# Intro to Theory of Computation

CS  
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## LECTURE 3

### Theory of Computation

- Equivalence of NFAs and DFAs
- Closure Properties of Regular Languages

Sofya Raskhodnikova

9/1/2009

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# Nondeterminism

**Nondeterministic Finite Automaton (NFA)** accepts if there is a way to make it reach an accept state

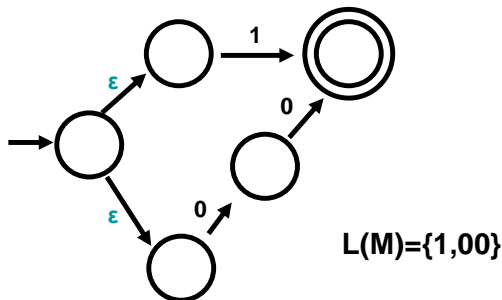
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## Example



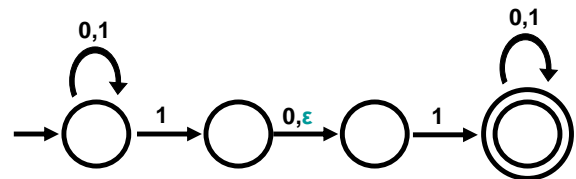
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## Example



$L(M) = \{w \mid w \text{ contains } 101 \text{ or } 11\}$

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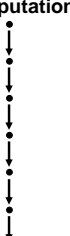
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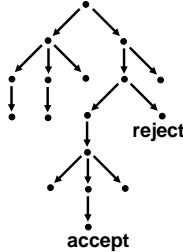
## Nondeterminism

### Deterministic Computation



accept or reject

### Nondeterministic Computation



Ways to think about nondeterminism

- parallel computation
- tree of possible computations
- guessing the "right" choice

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## Formal Definition

An **NFA** is a 5-tuple  $M = (Q, \Sigma, \delta, q_0, F)$

$Q$  is the set of states

$\Sigma$  is the alphabet

$\delta : Q \times \Sigma_\epsilon \rightarrow \mathcal{P}(Q)$  is the transition function

$q_0 \in Q$  is the start state

$F \subseteq Q$  is the set of accept states

$\mathcal{P}(Q)$  is the set of subsets of  $Q$  and  $\Sigma_\epsilon = \Sigma \cup \{\epsilon\}$

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**CS 464 Example**

$N = (Q, \Sigma, \delta, Q_0, F)$   
 $Q = \{q_0, q_1, q_2, q_3, q_4\}$   
 $\Sigma = \{0, 1\}$   
 $F = \{q_4\}$   
 $\delta(q_2, 1) = \{q_4\}$   
 $\delta(q_3, 1) = \emptyset$

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**CS 464 Example**

$N = (Q, \Sigma, \delta, q_0, F)$   
 $Q = \{q_0, q_1, q_2, q_3\}$   
 $\Sigma = \{0, 1\}$   
 $F = \{q_3\}$   
 $\delta(q_0, 1) = \{q_0, q_1\}$   
 $\delta(q_1, \epsilon) = \{q_1, q_2\}$   
 $\delta(q_2, 0) = \emptyset$

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**CS 464 NFAs ARE SIMPLER THAN DFAs**

A DFA that recognizes the language  $\{1\}$ :

An NFA that recognizes the language  $\{1\}$ :

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**CS 464 Equivalence of NFAs & DFAs**

**Theorem.** Every NFA has an equivalent DFA

**Corollary:** A language is regular iff it is recognized by an NFA

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**CS 464 Examples: NFA to DFA**

1)

2)

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**CS 464 Regular Operations on languages**

**Complement:**  $\neg A = \{w \mid w \notin A\}$

**Union:**  $A \cup B = \{w \mid w \in A \text{ or } w \in B\}$

**Intersection:**  $A \cap B = \{w \mid w \in A \text{ and } w \in B\}$

**Reverse:**  $A^R = \{w_1 \dots w_k \mid w_k \dots w_1 \in A\}$

**Concatenation:**  $A \circ B = \{vw \mid v \in A \text{ and } w \in B\}$

**Star:**  $A^* = \{w_1 \dots w_k \mid k \geq 0 \text{ and each } w_i \in A\}$

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## CS 464 Closure properties of the class of regular languages

**THEOREM.** The class of regular languages is **closed** under all 6 operations.

If A and B are regular, applying any of these operation yields a regular language.

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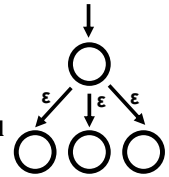
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## CS 464 Closure under reverse

**Theorem.** The reverse of a regular language is also regular

*Proof:* Let L be a regular language and M be a DFA that recognizes it. Construct a NFA  $M^R$  recognizing  $L^R$ :

- Define  $M^R$  as M with the arrows reversed
- Make the start state of M be the accept state in  $M^R$
- Make a new start state that goes to all accept states of M by  $\epsilon$ -transitions.



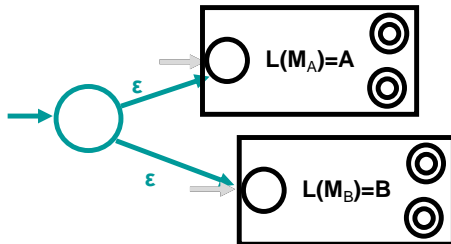
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## CS 464 New construction for $A \cup B$

Construct an NFA M:



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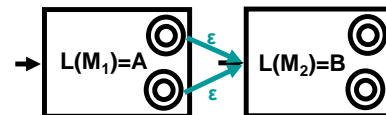
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## CS 464 Concatenation operation

**Concatenation:**  $A \circ B = \{vw \mid v \in A \text{ and } w \in B\}$

**Theorem.** If A and B are regular,  $A \circ B$  is also regular

*Proof:* Given DFAs  $M_1$  and  $M_2$ , construct NFA by connecting all accept states in  $M_1$  to start states in  $M_2$



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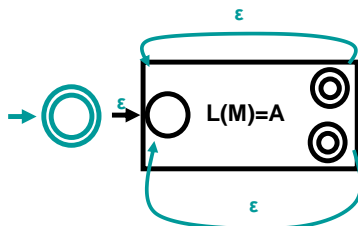
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## CS 464 Star operation

**Star:**  $A^* = \{w_1 \dots w_k \mid k \geq 0 \text{ and each } w_i \in A\}$

**Theorem.** If A is regular,  $A^*$  is also regular.



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## CS 464 The class of regular languages is closed under

**Regular operations**

**Union:**  $A \cup B = \{w \mid w \in A \text{ or } w \in B\}$

**Concatenation:**  $A \circ B = \{vw \mid v \in A \text{ and } w \in B\}$

**Star:**  $A^* = \{w_1 \dots w_k \mid k \geq 0 \text{ and each } w_i \in A\}$

**Other operations**

**Complement:**  $\neg A = \{w \mid w \notin A\}$

**Intersection:**  $A \cap B = \{w \mid w \in A \text{ and } w \in B\}$

**Reverse:**  $A^R = \{w_1 \dots w_k \mid w_k \dots w_1 \in A\}$

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